

PyTorch on

LUMI

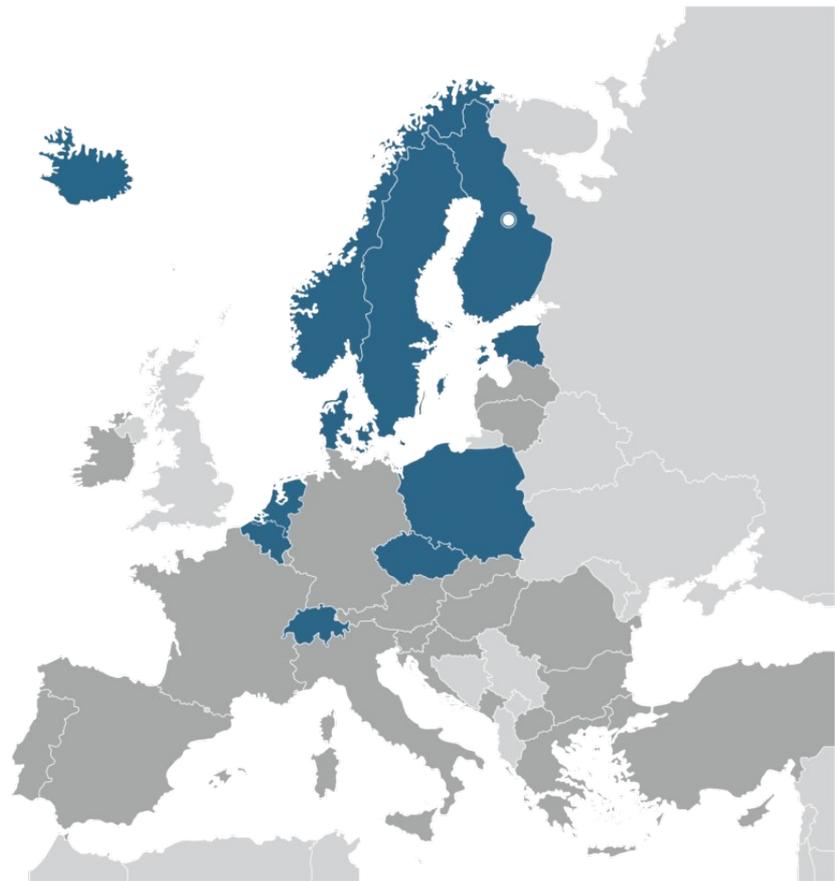


e-INFRA CZ conference, 29.-30.04.2024
Lukas Prediger (CSC – IT Center for Science)

CSC and LUMI

LUMI

- LUMI consortium countries: Finland, Belgium, the Czech Republic, Denmark, Estonia, Iceland, the Netherlands, Norway, Poland, Sweden, and Switzerland
- Hosted by CSC in Kajaani, Finland
- Main support channel: LUMI User Support
- Science support from local organizations like CSC
- Resource allocation:
 - 50% EuroHPC JU
 - **each consortium country** according to contribution
 - up to 20% industry and SMEs



Goal for today: Running PyTorch on LUMI and avoiding common pitfalls

- Example: Finetuning GPT-Neo LLM for generating movie reviews on the IMDb data set
- Using huggingface.co's 😊 datasets and transformers on top of PyTorch as training library...
- ... but the exact training code / library does not matter that much

GPT-Neo 1.3B

- 1370 M parameters
- BF16
- ~2.67 GB

Stanford IMDb data set

- 100 000 movie reviews
- Varying lengths (low hundreds of words)
- 25 000 reserved for testing

All example scripts available @

<https://github.com/CSCfi/eINFRACZ-2024-04-PyTorch-on-LUMI>

How LUMI is different

LUMI

- Massive system shared with many other users
- SLURM for resource allocation and scheduling of jobs
- AMD instead of Nvidia GPUs: ROCm, not CUDA
- Only network storage – no local storage

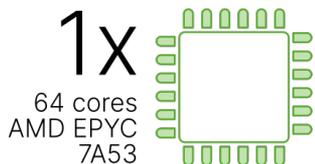


LUMI-G (GPU-partition) high level description

LUMI

2978x compute nodes

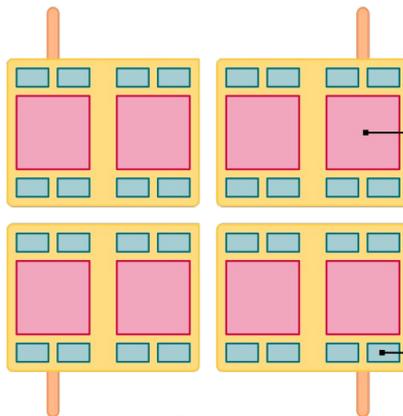
23824x GCD total



8x 64 GB
DDR4
memory
512 GB total

4x

AMD MI250x
GPU modules
per nodes



1x 200 GB/s
HPE Cray
Slingshot-11
interconnect
4x per compute node

2x Graphics
Compute
Die (GCD)
per module
8x per compute node

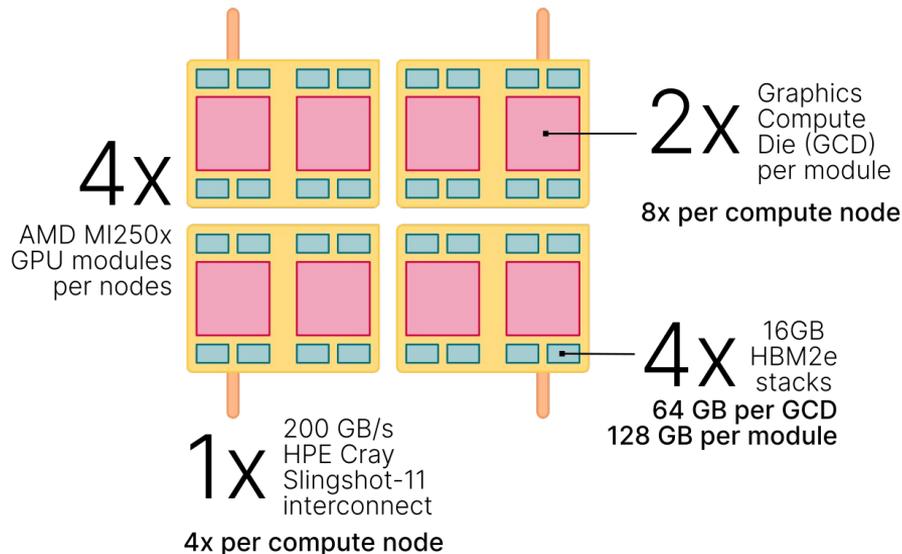
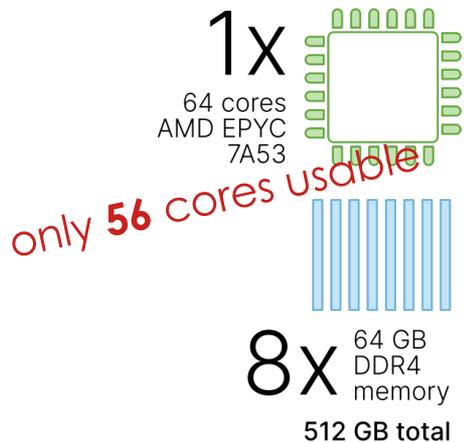
4x 16GB
HBM2e
stacks
64 GB per GCD
128 GB per module

LUMI-G (GPU-partition) high level description

LUMI

2978x compute nodes

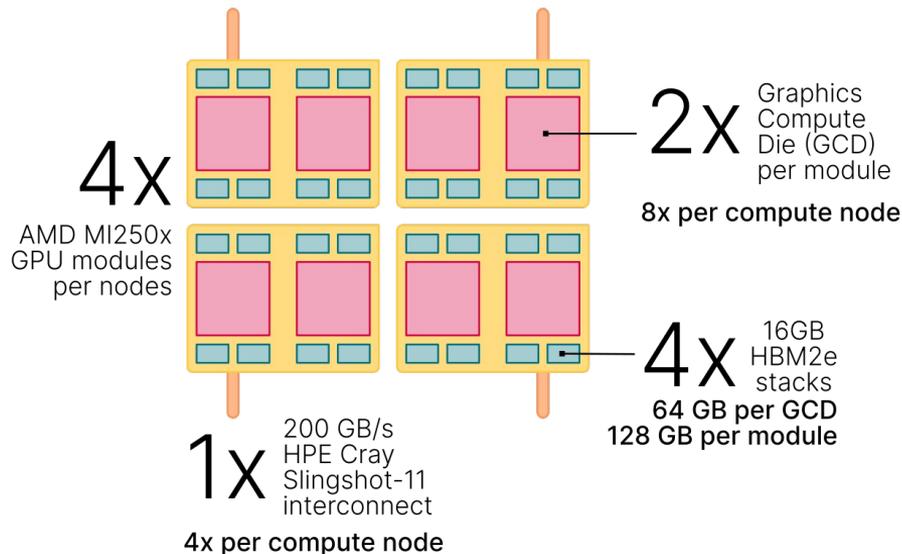
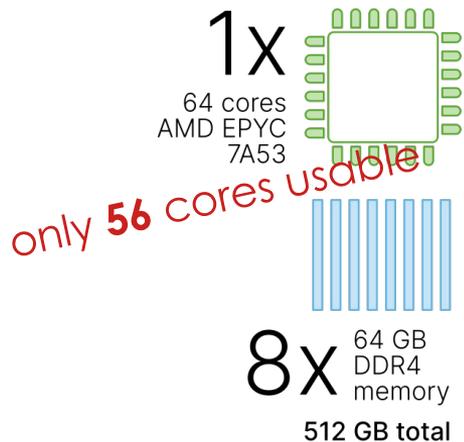
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LUMI-G (GPU-partition) high level description

2978x compute nodes

23824x GCD total



Usable per GCD: 7 CPU cores, (up to) 64 GB RAM

ROCm is not CUDA

L U M I

- PyTorch pretty well supported out-of-the-box
- AMD has ported and optimized many popular ML specific libraries:
 - Flash Attention, bitsandbytes, vLLM, ...
- **!! Beware !!** Some bugs / rough edges persist
→ Usually fixable by tweaking configuration via environment variables.
- **!! Beware !!** ROCm driver version on LUMI currently outdated
→ Upgrade coming soon!



AMD
@AMD

.@PyTorch founder @soumithchintala on AMD Day 0 support: Developers can train and deploy #AI models compatible "out of the box" with @AMDInstinct accelerators. "Simply put, when a new model is released, it's up and running on AMD platforms immediately for developers."



Network Storage



| /users/username/

- ↳ User home (personal configuration, etc)
- ↳ 20 GB Quota

| /project/project_123456/

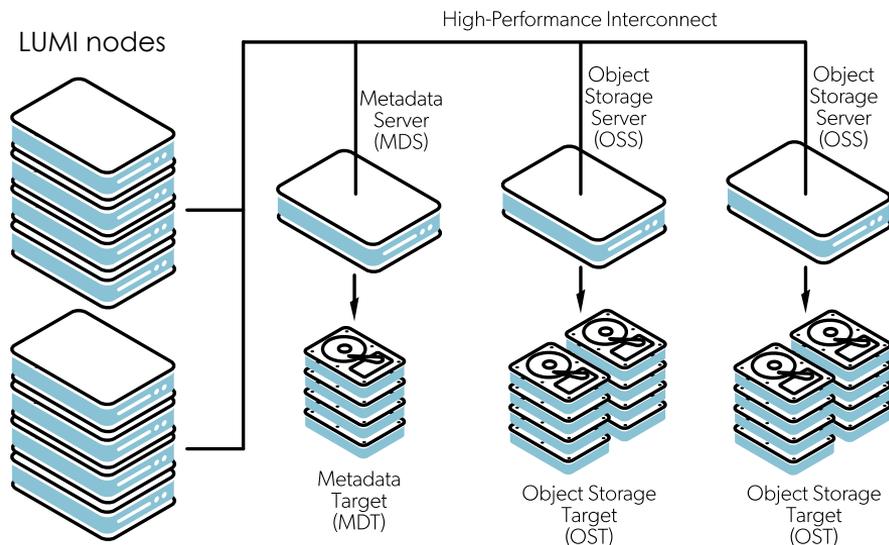
- ↳ Project home and shared files (Software)
- ↳ 50 GB Quota

| /scratch/project_123456/

- ↳ Temporary storage (Checkpoints)
- ↳ 240 GB/s total
- ↳ 50 TB Quota

| /flash/project_123456/

- ↳ High speed temporary storage
- ↳ 1740 GB/s total
- ↳ 2 TB Quota



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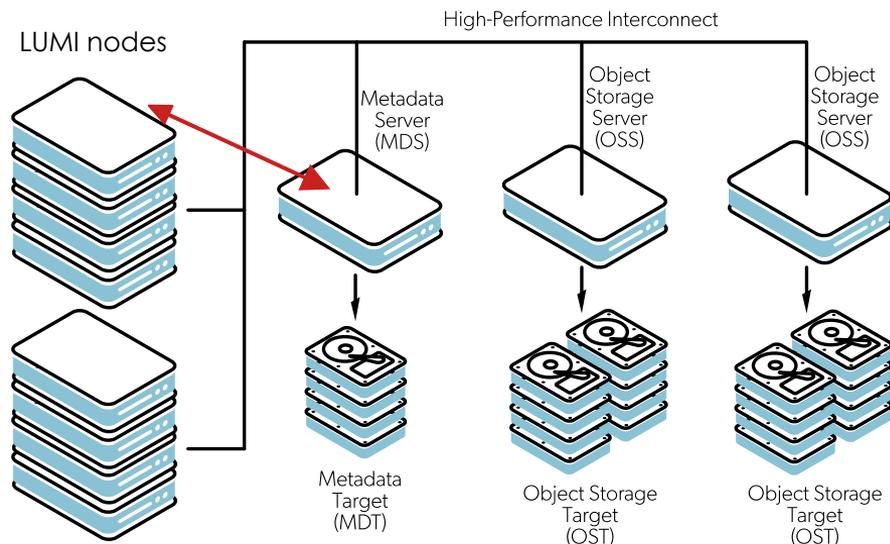
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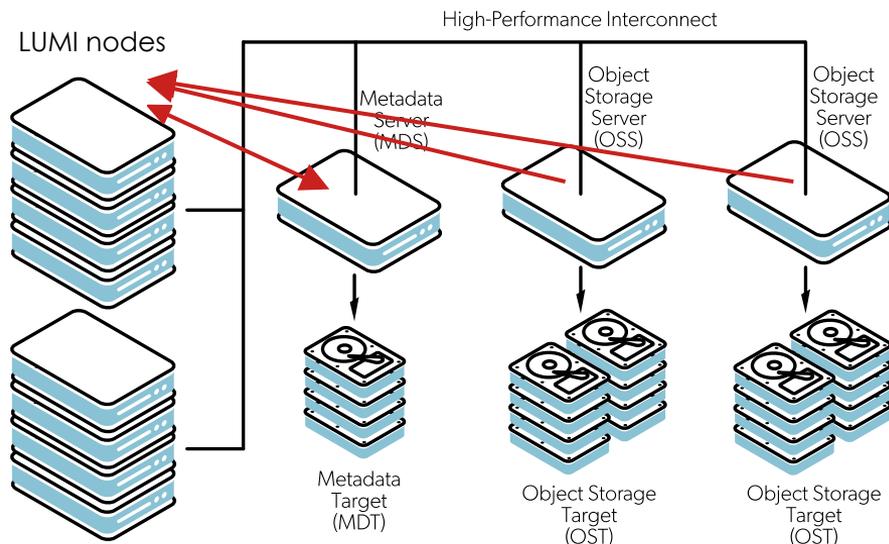
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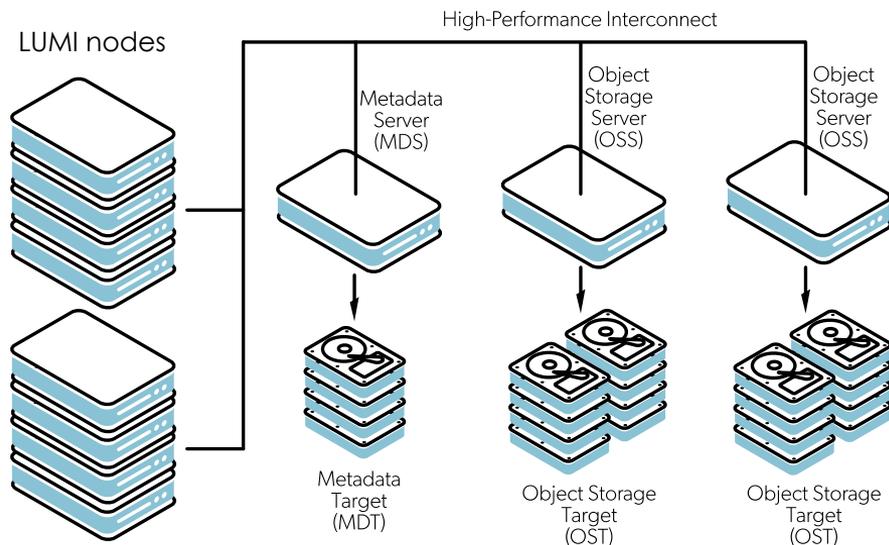
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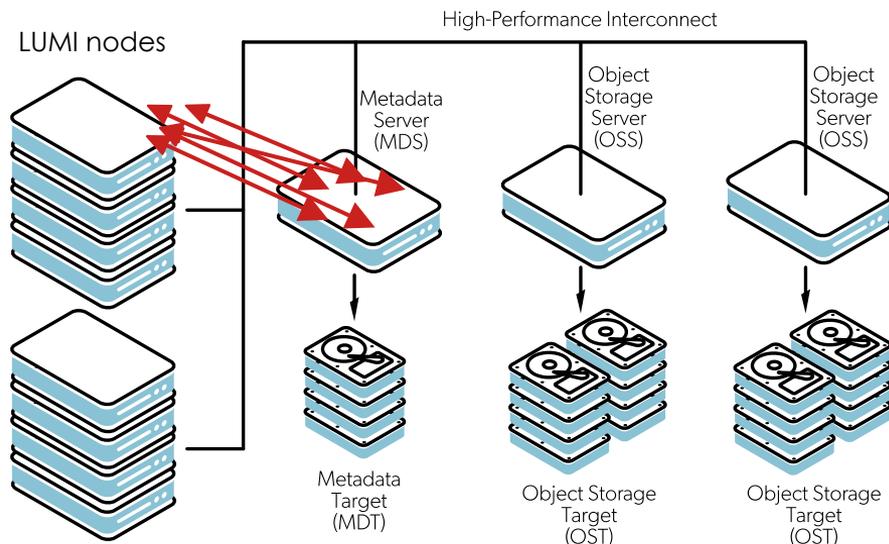
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Network Storage



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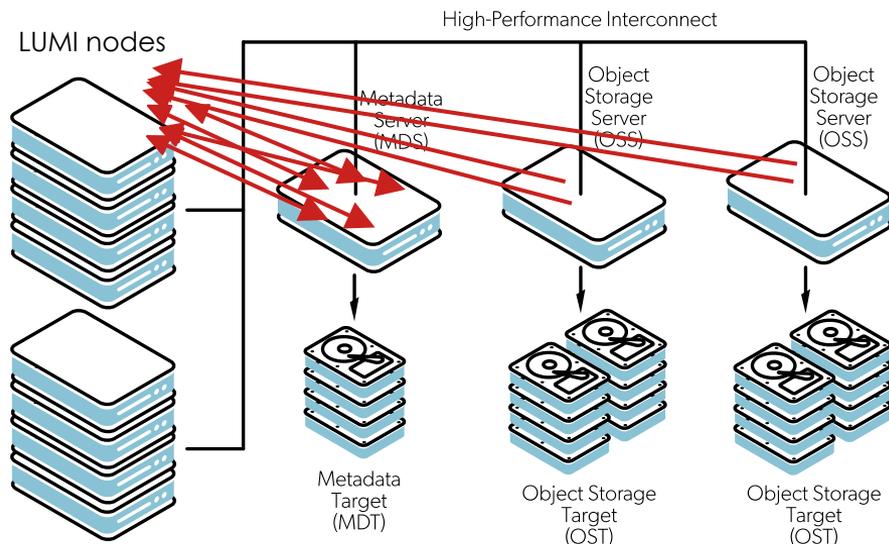
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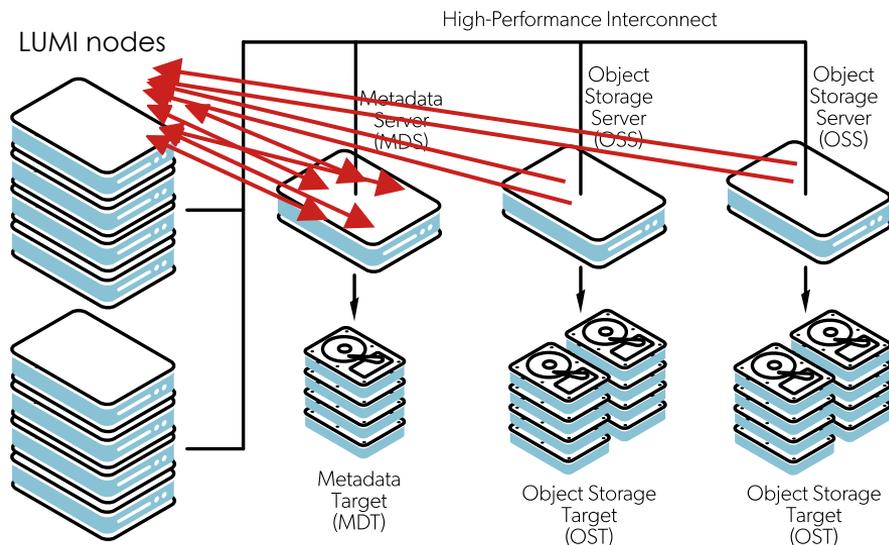
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Avoid creating/accessing large amounts of small files



Setting up the Software Environment

<https://pytorch.org/>

INSTALL PYTORCH

Select your preferences and run the install command. Stable represents the most currently tested and supported version of PyTorch. This should be suitable for many users. Preview is available if you want the latest, not fully tested and supported, builds that are generated nightly. Please ensure that you have **met the prerequisites below (e.g., numpy)**, depending on your package manager. Anaconda is our recommended package manager since it installs all dependencies. You can also [install previous versions of PyTorch](#). Note that LibTorch is only available for C++.

NOTE: Latest PyTorch requires Python 3.8 or later. For more details, see Python section below.

| | | | | |
|-------------------|---|-------------------|------------|--------|
| PyTorch Build | Stable (2.2.2) | Preview (Nightly) | | |
| Your OS | Linux | Mac | Windows | |
| Package | Conda | Pip | LibTorch | Source |
| Language | Python | | C++ / Java | |
| Compute Platform | CUDA 11.8 | CUDA 12.1 | ROCm 5.7 | CPU |
| Run this Command: | <pre>pip3 install torch torchvision torchaudio --index-url https://download.pytorch.org/whl/rocm5.7</pre> | | | |

Setting up the Software Environment

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Run this Command:

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Official PyTorch ROCM version does not currently work for LUMI

Setting up the Software Environment

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Run this Command:

```
pip3 install torch torchvision torchaudio --index-url https://download.pytorch.org/whl/rocm5.7
```

Official PyTorch ROCm version does not currently work for LUMI

```
! environment-minimal.yml
1  channels:
2    - pytorch
3    - conda-forge
4    - defaults
5  dependencies:
6    - accelerate=0.29.1
7    - datasets=2.18.0
8    - python=3.10.14
9    - pytorch=2.2.2
10   - transformers=4.39.3
11
```

~47k files



Setting up the Software Environment

```
Load CSC PyTorch module
$ module use /appl/local/csc/modulefiles/
$ module load pytorch
```

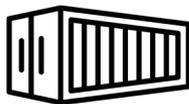


→ PyTorch + many common ML libraries
+ wrappers for the container

```
Install additional packages
$ cd /project/project_123456/
$ python -m venv --system-site-packages venv/
$ source venv/bin/activate
$ pip install some_python_package
```

Setting up the Software Environment

```
Load CSC PyTorch module
$ module use /appl/local/csc/modulefiles/
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```



→ PyTorch + many common ML libraries
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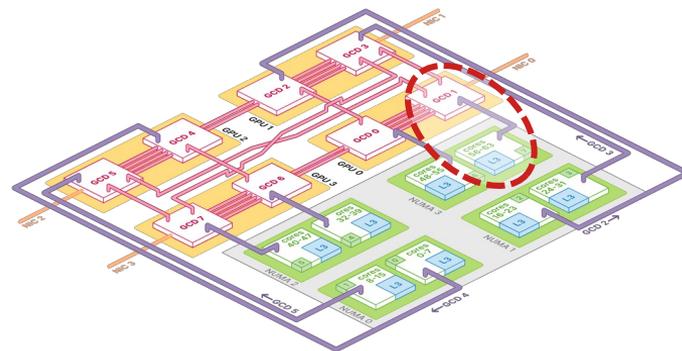
```
Install additional packages
$ cd /project/project_123456/
$ python -m venv --system-site-packages venv/
$ source venv/bin/activate
$ pip install some_python_package
```

Only for a small number of additional packages!
If you need large custom installs
→ build your own container!

Training on a single Graphics Compute Die

LUMI

```
$ python my_pytorch_script.py
```



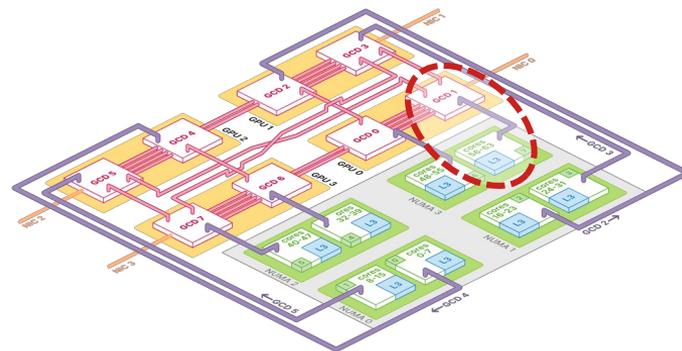
Training on a single Graphics Compute Die

LUMI



```
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```

A terminal window with a dark purple background and white text. The command `$ python my_pytorch_script.py` is shown. A large red 'X' is drawn over the entire terminal window, indicating that this method is not recommended or is obsolete.



Training on a single Graphics Compute Die

LUMI

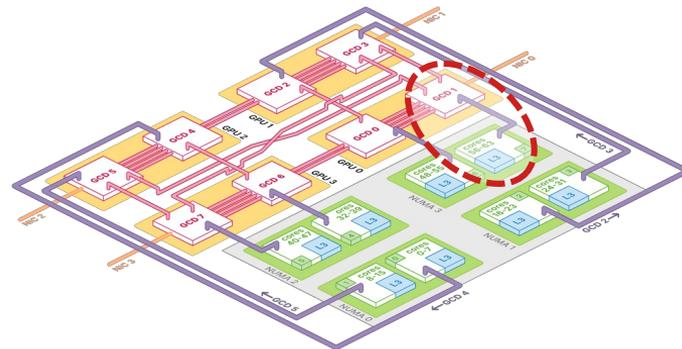


Training on a single Graphics Compute Die

LUMI



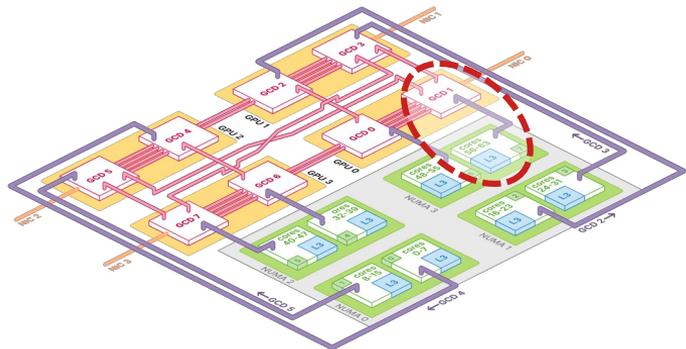
```
$ python my_pytorch_script.py
```



Training on a single Graphics Compute Die

LUMI

```
$ python my_pytorch_script.py
```



SLURM is used to reserve resources and submit scripts for running on the compute nodes

Training on a single Graphics Compute Die

LUMI

```
SLURM batch script (run.sh)
#!/bin/bash
#SBATCH --account=project_123456
#SBATCH --partition=small-g
#SBATCH --gpus-per-node=1
#SBATCH --ntasks-per-node=1
#SBATCH --cpus-per-task=7
#SBATCH --mem-per-gpu=60G
#SBATCH --time=1:00:00

module purge
module use /appl/local/csc/modulefiles/
module load pytorch
source /projects/project_123456/venv/bin/activate

srun python my_pytorch_script.py
```



<https://docs.lumi-supercomputer.eu/runjobs/scheduled-jobs/partitions/>
<https://docs.lumi-supercomputer.eu/runjobs/scheduled-jobs/slurm-quickstart/>

Training on a single Graphics Compute Die

LUMI

SLURM batch script (run.sh)

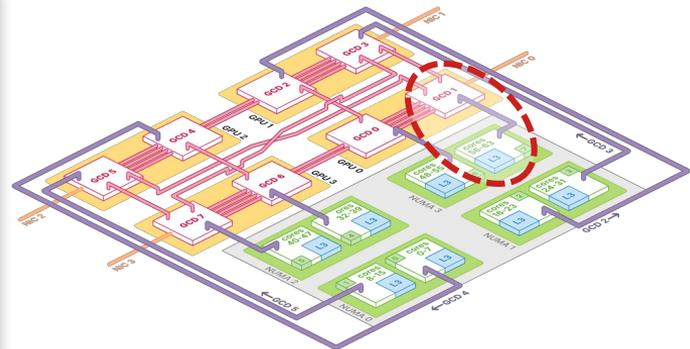
```
#!/bin/bash

#SBATCH --account=project_123456
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#SBATCH --gpus-per-node=1
#SBATCH --ntasks-per-node=1
#SBATCH --cpus-per-task=7
#SBATCH --mem-per-gpu=60G
#SBATCH --time=1:00:00
```

What resources requested?

```
module purge
module use /appl/local/csc/modulefiles/
module load pytorch
source /projects/project_123456/venv/bin/activate

srun python my_pytorch_script.py
```



Training on a single Graphics Compute Die

LUMI

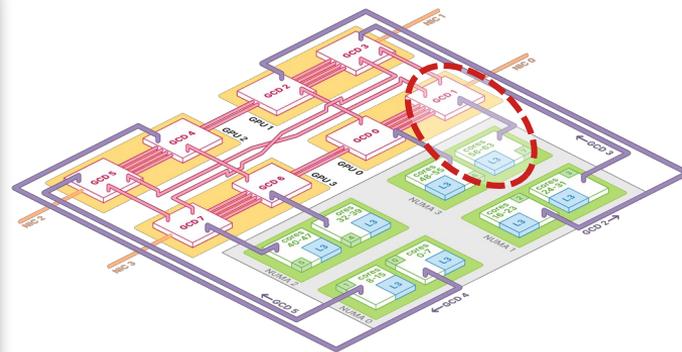
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```

```
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```



Training on a single Graphics Compute Die

LUMI

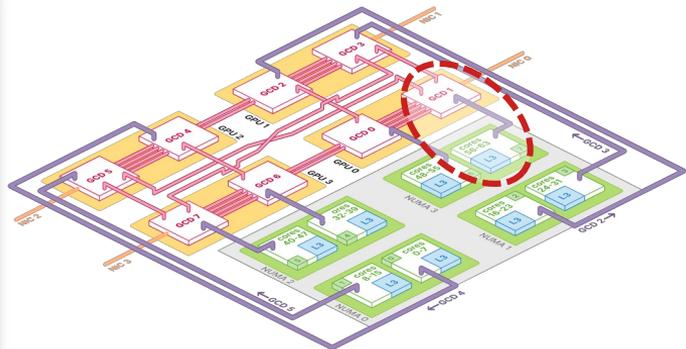
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module use /appl/local/csc/modulefiles/
module load pytorch
source /projects/project_123456/venv/bin/activate

srun python my_pytorch_script.py
```

What resources requested?

What software to load?



Training on a single Graphics Compute Die

LUMI

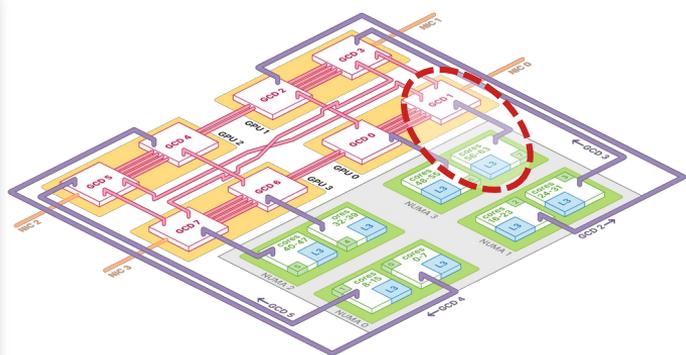
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```

What resources requested?

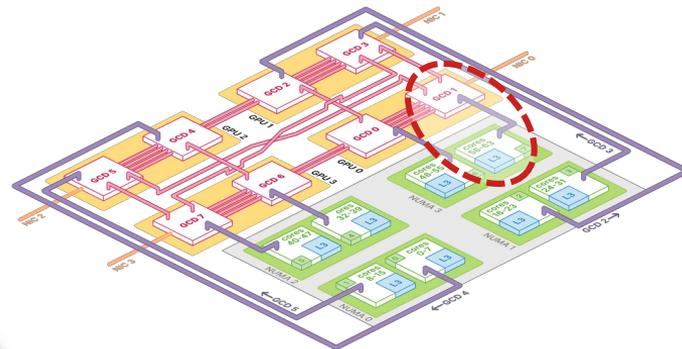
What software to load?



- Available GPU partitions
- standard-g
≤ 48h, whole nodes only
 - small-g
≤ 72h, individual GCDs
 - dev-g
≤ 3h, individual GCDs, 1 job

Training on a single Graphics Compute Die

LUMI



```
Submit the SLURM batch script
$ sbatch run.sh
Submitted batch job 987654
```

Useful SLURM commands for monitoring job progress

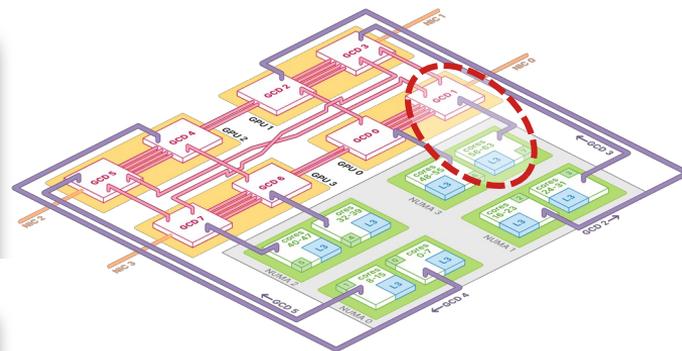


```
Check the SLURM queue
$ squeue -me
JOBID   PARTITION NAME   ST TIME   NODES NODELIST
987654  small-g    run.sh R   0:18     1 compute_node
```

```
Check GPU utilization
$ srun --overlap --pty --jobid=987654 bash
@compute_node$ rocm-smi
```

```
Read job outputs
$ tail -f slurm-987654.out
```

```
Cancel a job
$ scancel 987654
```



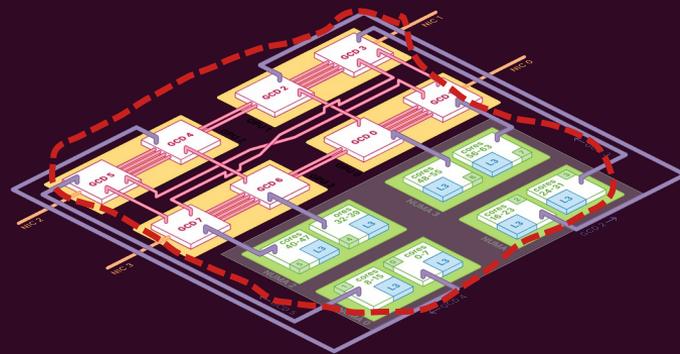
Training on multiple GCDs on a single node

```
SLURM multi-GPU batch script (run-multigpu.sh)
```

```
#!/bin/bash
#SBATCH --account=project_123456
#SBATCH --partition=standard-g
#SBATCH --gpus-per-node=8
#SBATCH --ntasks-per-node=8
#SBATCH --cpus-per-task=7
#SBATCH --mem=0
#SBATCH --time=1:00:00
## < module loading part as before - removed for readability>

export MASTER_ADDR=$(scontrol show hostname ${SLURM_NODELIST} | head -n 1)
export MASTER_PORT=24500
export WORLD_SIZE=${SLURM_NPROCS}

srun bash -c "RANK=\$SLURM_PROCID LOCAL_RANK=\$SLURM_LOCALID python my_pytorch_script.py"
```



Training on multiple GCDs on a single node

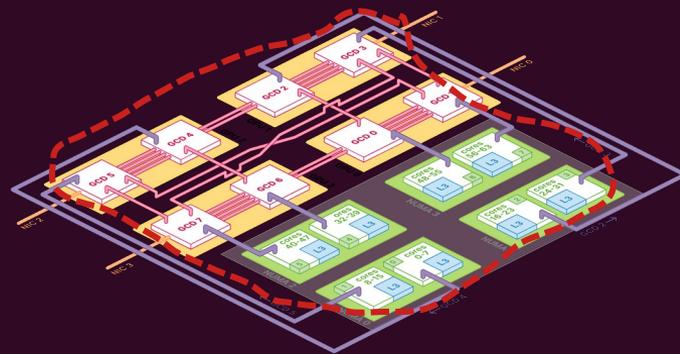
```
SLURM multi-GPU batch script (run-multigpu.sh)
```

```
#!/bin/bash
#SBATCH --account=project_123456
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#SBATCH --gpus-per-node=8
#SBATCH --ntasks-per-node=8
#SBATCH --cpus-per-task=7
#SBATCH --mem=0
#SBATCH --time=1:00:00
## < module loading part as before - removed for readability >
```

```
export MASTER_ADDR=$(scontrol show hostname ${SLURM_NODELIST} | head -n 1)
export MASTER_PORT=24500
export WORLD_SIZE=${SLURM_NPROCS}
```

Where to connect to?

```
srun bash -c "RANK=\$SLURM_PROCID LOCAL_RANK=\$SLURM_LOCALID python my_pytorch_script.py"
```



Training on multiple GCDs on a single node

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SLURM multi-GPU batch script (run-multigpu.sh)
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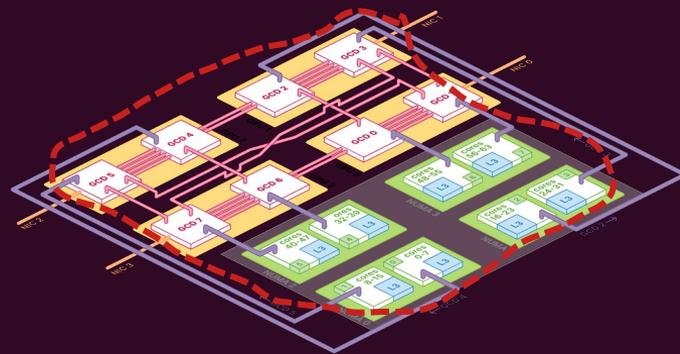
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Where to connect to?

```
export WORLD_SIZE=${SLURM_NPROCS}
```

How many processes are there?

```
srun bash -c "RANK=\${SLURM_PROCID} LOCAL_RANK=\${SLURM_LOCALID} python my_pytorch_script.py"
```



Training on multiple GCDs on a single node

```
SLURM multi-GPU batch script (run-multigpu.sh)
```

```
#!/bin/bash
#SBATCH --account=project_123456
#SBATCH --partition=standard-g
#SBATCH --gpus-per-node=8
#SBATCH --ntasks-per-node=8
#SBATCH --cpus-per-task=7
#SBATCH --mem=0
#SBATCH --time=1:00:00
## < module loading part as before – removed for readability>
```

```
export MASTER_ADDR=$(scontrol show hostname ${SLURM_NODELIST} | head -n 1)
```

```
export MASTER_PORT=24500
```

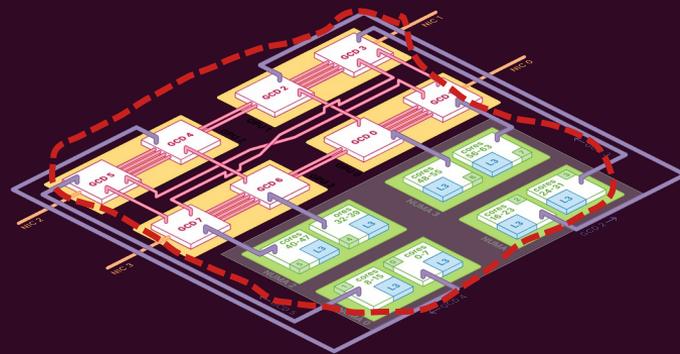
Where to connect to?

```
export WORLD_SIZE=${SLURM_NPROCS}
```

How many processes are there?

Which process am I?

```
srun bash -c "RANK=${SLURM_PROCID} LOCAL_RANK=${SLURM_LOCALID} python my_pytorch_script.py"
```



Training on multiple GCDs on a single node

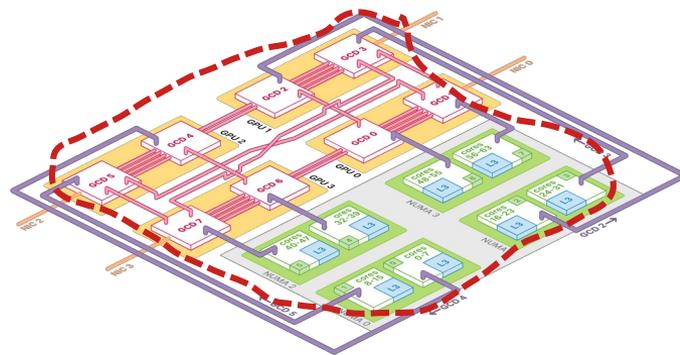
Do we need to change the code?

`transformers.Trainer` is automatically set up for distributed training when `WORLD_SIZE` & `RANK` environment variables are set.

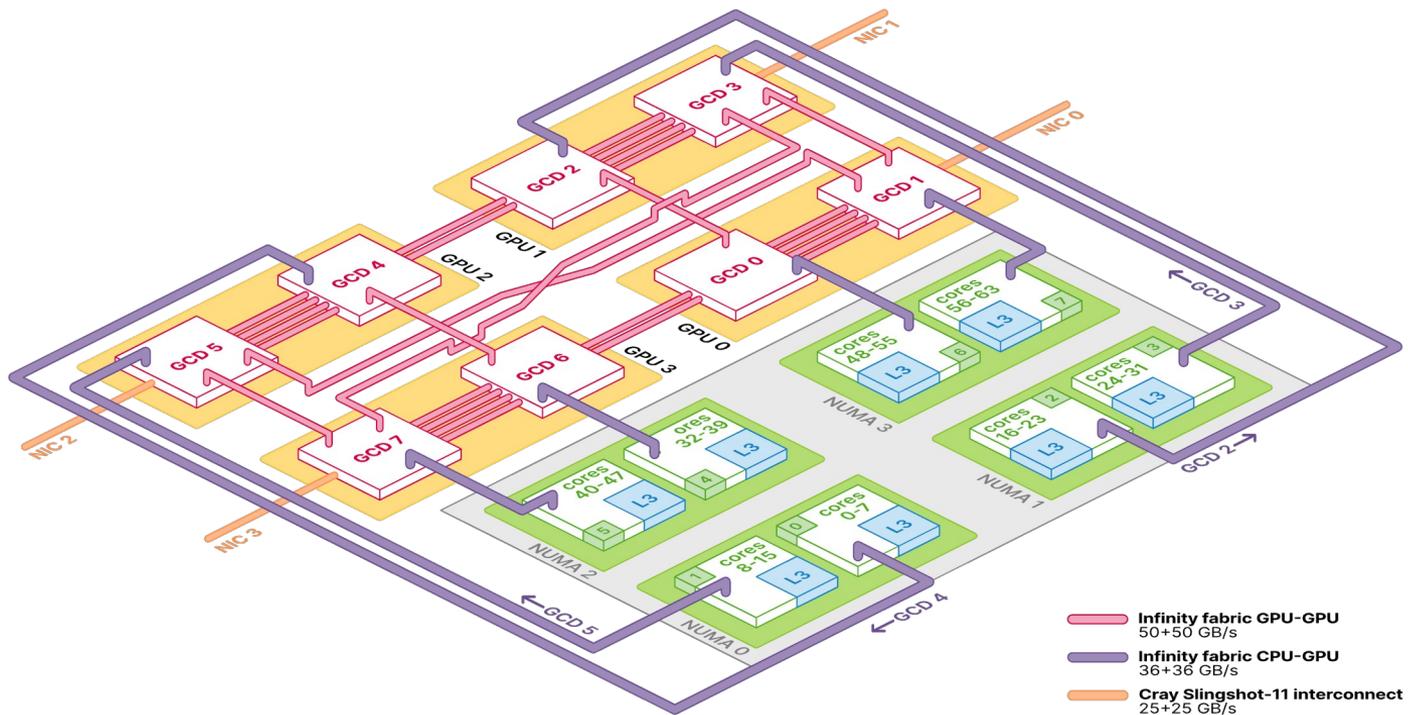
Similar for other frameworks.

But: If using `torch.distributed` directly, add `dist.init_process_group(backend='nccl')`

Need to read `WORLD_SIZE` & `RANK` to adjust batch size and outputs prints.



Performance Boost(?): CPU Bindings



Performance Boost(?): CPU Bindings

```
SLURM multi-GPU batch script with CPU-GPU binding (run-multigpu-binds.sh)
#!/bin/bash
## <everything here as before >

CPU_BIND_MASK="0x00fe000000000000,0xfe00000000000000,0x0000000000fe0000,\
"0x00000000fe000000,0x000000000000000fe,0x00000000000000fe00,\
"0x000000fe00000000,0x0000fe0000000000"

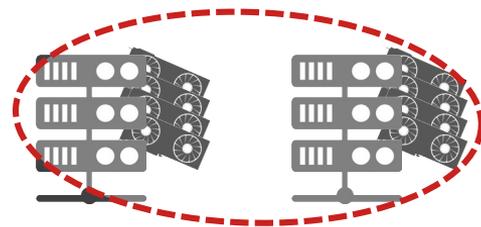
srun --cpu-bind=v,mask_cpu=$CPU_BIND_MASK \
    bash -c "RANK=\$SLURM_PROCID LOCAL_RANK=\$SLURM_LOCALID python my_pytorch_script.py"
```

Training on multiple nodes

```
SLURM batch script (run-multinode.sh)
#!/bin/bash
#SBATCH --account=project_123456
#SBATCH --partition=standard-g
#SBATCH --nodes=2
#SBATCH --gpus-per-node=8
#SBATCH --ntasks-per-node=8
#SBATCH --cpus-per-task=7
#SBATCH --mem=0
#SBATCH --time=1:00:00

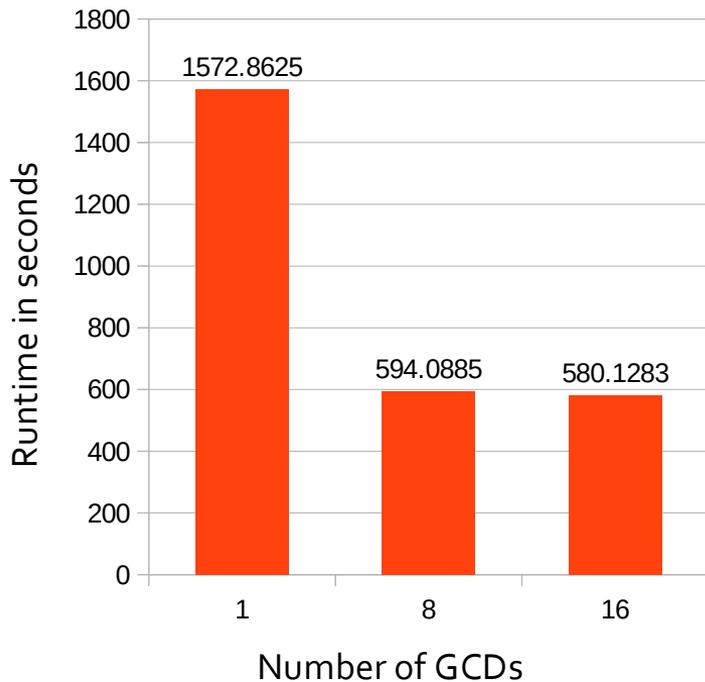
## < remainder as before >
```

LUMI



Outlook: Scaling more

Data parallelism only gets us so far... Need to consider other scaling “dimensions”



Communication overhead &
GPU underutilization

Outlook: Scaling more

Tensor Parallelism

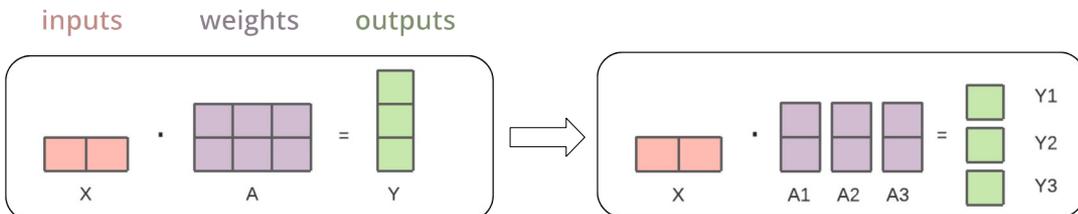


Image adapted from: https://huggingface.co/docs/text-generation-inference/conceptual/tensor_parallelism



Pipeline Parallelism

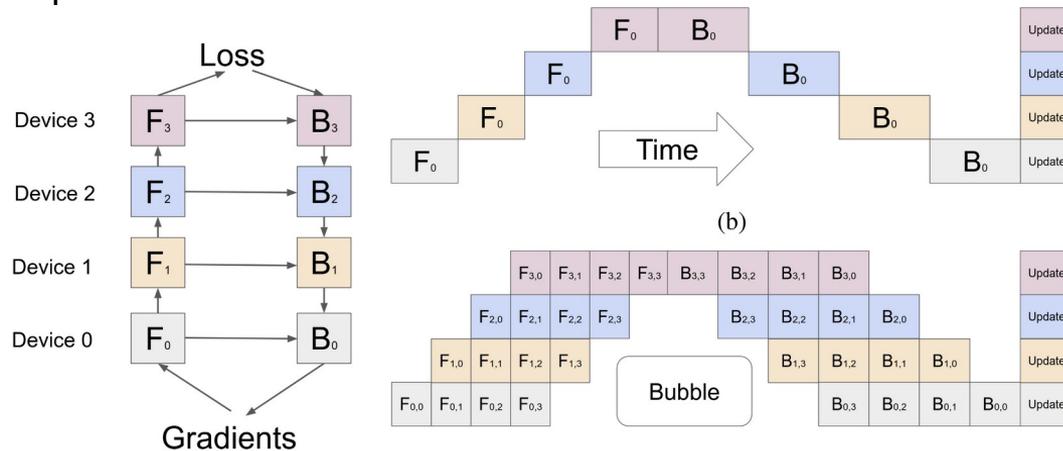
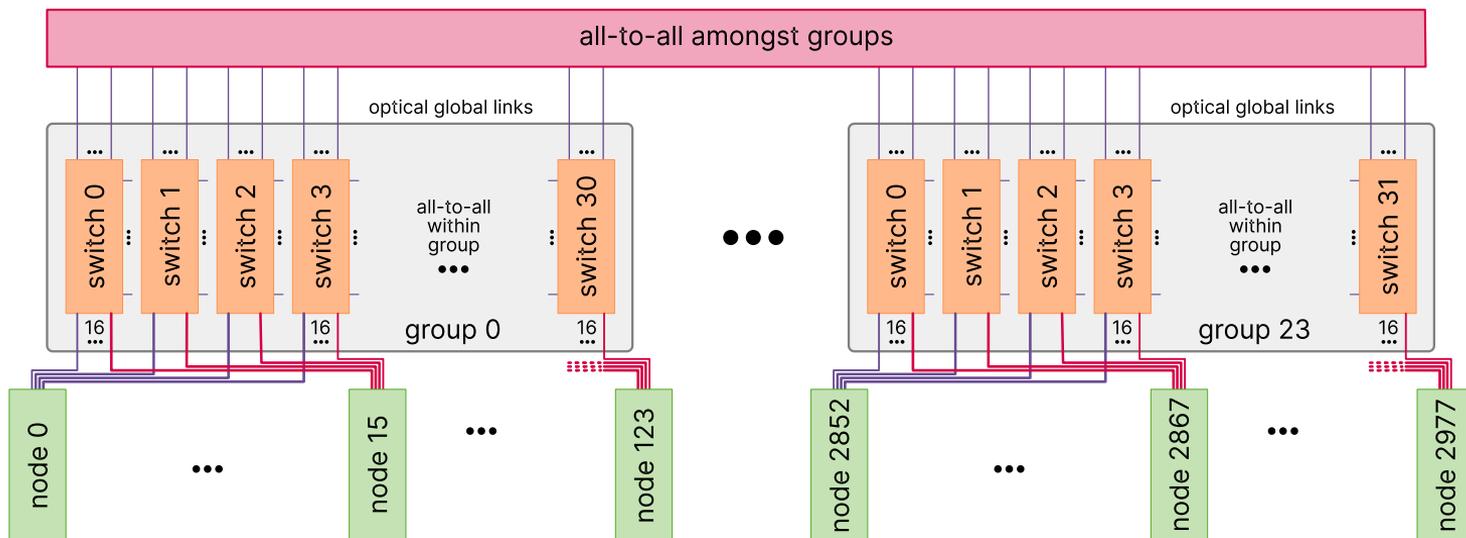


Image: <https://arxiv.org/abs/1811.06965>

PyTorch Fully Sharded Data Parallel

Outlook: Scaling more

For massive scale: Might need to consider network topology



Monitoring Progress



Tensorboard on LUMI web interface: lumi.csc.fi



Files ▾ Jobs ▾ Apps ▾ Tools ▾ My Interactive Sessions

Help ▾ Logged in as lukaspre Log Out

The web interface has been updated to release 3. MATLAB and VisIt are now available in the Desktop app. Additionally, the web version of MATLAB is also available as an interactive app.

Home / My Interactive Sessions

Apps

Editors

- Visual Studio Code

Graphical applications

- Desktop

Servers

- Julia-Jupyter
- Jupyter
- MATLAB
- TensorBoard

Course environments

- Jupyter for courses

Tools

- Compute node shell

TensorBoard (6935439) 1 node | 8 cores | Running

Host: [nid002599](#)

Cancel

Created at: 2024-04-24 15:35:31 UTC

Time Remaining: 3 hours and 55 minutes

Session ID: [952b88fc-fb8a-447f-8cea-74c25329653e](#)

If you run into issues, please include the following log file in the support ticket: [output.log](#)

Project: project_462000007

Partition: interactive

Cores: 8

Memory: 7000M

Connect to Tensorboard

Upcoming LUMI User Support Course

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Events and Training → [Moving your AI training jobs to LUMI: A Hands-On Workshop](#)

Upcoming Events

17.4.2024

Online

LUMI user coffee breaks

23.-26.4.2024

Hybrid: Espoo (Finland) & online

Comprehensive general LUMI course

2.-3.5.2024

Hybrid: Amsterdam + online

Supercomputing with LUMI

13.-15.5.2024

Hamburg, Germany

ISC 2024 – Hamburg.

Moving your AI training jobs to LUMI: A Hands-On Workshop

29.-30.5.2024

Copenhagen, Denmark

Join our two-day workshop, “Getting Started with AI on LUMI,” designed to familiarize you with the capabilities of the LUMI supercomputer for artificial intelligence applications. This workshop is ideal for those looking to transition from smaller-scale computing environments like laptops, workstations, or cloud VMs to the robust, GPU-intensive LUMI platform.

Participants are invited to **bring their own AI training scripts to the workshop**, where they will receive personalized support to adapt and run them on LUMI’s advanced GPU system. Whether you aim to leverage a single GPU or scale up to multiple GPUs, our workshop will provide valuable insights and practical skills to enhance your AI projects with LUMI’s powerful computing infrastructure.

Event Info

Dates: May 29th – 30th, 2024

Time: 9:00 – 16:30 CEST each day

Location: Copenhagen, Denmark

Organizer: LUMI User Support Team (LUST) and EuroCC National Competence Centers (NCCs) in Finland and Denmark

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Planning second iteration during Autumn in the Czech Republic

You don't need to be a superprogrammer
to use a supercomputer

L U M I

More Information? Check LUMI docs!

→ <https://docs.lumi-supercomputer.eu/>
and the links throughout the presentation

CSC PyTorch Module docs

→ <https://docs.csc.fi/apps/pytorch/>

Want help from a human?

→ <https://lumi-supercomputer.eu/user-support/need-help/>

Talk to me?

→ here at the conference!

→ lukas.prediger@csc.fi

